

Design & Technology Curriculum Map

	Autumn Term		Spring Term		Summer Term	
Nursery	Introducing Me Introducing Autumn Who am I?	Owls Christmas	Bears Where can we find a bear?	Wild animals / Easter How do we care for animals?	In the ground How do we grow a beanstalk?	In the air What is in the sky?
	Exploring building with construction Junk modelling a nursery 'Boris' the robot	Develop skills to use scissors effectively Creating owl babies using a variety of natural objects and media Folding card to create own Christmas Card designs	Develop paper/card techniques – folding, cutting, assembling and joining Using these techniques for a purpose	Explore how Easter baskets / hats are made prior to designing and making one themselves Creating zoo animals with junk modelling materials Creating a chair to replace baby bear's broken chair	Creating a beanstalk using junk modelling Recreating daffodils and plants found in nursery	Create lanyards to become teachers for the 'school' area Designing symmetrical butterflies using cotton buds and other media
Reception	Introducing Me Introducing Autumn Who am I? Using tools e.g. scissors, glue-stick and different	Christmas How do we celebrate? Using various tools to change the	Being healthy. What can we do to take care of ourselves? Joining using different techniques and	Wild Animals What do animals need? Explore different materials and	Parkland Why are plants important? Exploring book with moving pictures	Journeys Where shall we go? How can we care for our environment? Investigating floating
	materials Building a house for the Three Little Pigs	shape/texture of playdough	materials e.g. sellotape, paper fasteners	techniques to effect change	Making own moving picture wheel	Design and make a boat

		Develop folding and cutting skills	Using single hole punch/safety stapler Construct a bridge for the Three Billy Goats Gruff	Design and make a winter coat / bed for a pet Design and make an Easter item e.g. basket, hat, etc.		Using construction kits to make a wheeled vehicle Paper folding to make planes, kites, etc.
Year 1	How have toys changed? Making a movable toy: -Toy workshop -Studying toys which move -Investigating different mechanisms -Making own Roly Poly toy -Joining techniques		What makes a healthy snack? Fruit salads: -Describing using senses -Designing own salad -Using tools to prepare food safely		Why is water precious? Pop up design: -Investigating different mechanisms -Planning using pictures and words -Making a product with a pop-up or slider	
Year 2	Where do we belong?Vehicles:-Text – Mrs Armitage on Wheels-Chose materials and tools to make a model -Plan and construct -Evaluate and make improvements, if necessary -Joining skills (choice)	What happened in 1666? Bridges: -Look at different types -Investigate how to make structures stronger / stiffer -Make a bridge to fulfil the design criteria	How do we keep heathy? Smoothies: -Describe the properties of their ingredients -Prepare food safely and hygienically -Understand the need for a variety of food in a diet		What environment do animals like best? Hand crafted textiles (sewing): -Describe feel of different textiles -Measure and cut own textiles -Join textiles using different materials	
Year 3	Control Magnetic games: -Joining a wooden jinx frame -Using magnets -Strengthening corners		Plants Design a home for plants: -Describe the ideal home for plants -Evaluate the needs of a plant	Habitats Birds: -Design and create a nest for birds	Anglo Saxons Anglo-Saxon figures: -Design and create an Anglo Saxon figure	Healthy Eating Food technology: -Planning a range of healthy snacks -Making and evaluating a range of healthy snacks

			-Design and evaluate a home for plants			-Prepare food safely and hygienically
Year 4	Rainforests Food technology: -Create mocktails and fruit kebabs -Mixing flavours -Preparing food including slicing -Prepare food safely and hygienically	Textiles Christmas stockings: -Design a stocking Sew stocking under blanket -Evaluate designing a product	Egyptians Mummifying oranges: -Food preservation techniques -Slicing and hollowing out an orange -Look at ancient techniques and how they need into current techniques for preservation	Control & Electronics -Egyptian diorama to design an Egyptian tomb with an alarm system -Switches and electrical control	Vikings Viking long ships: -Design, build and evaluate a Viking long boat in ancient style that will also float on water	
Year 5	The Kingdom of Benin Kente cloth: -Look at the history of cloth across Africa -Design a piece of Kente cloth to include significant colours and patterns -Weave a piece of Kente cloth	They see the world like this Electronics: -Design and create a floodlight system -Test different materials for electrical resistance -Decide which materials would be best for a floodlight system and why	Tudor homes: -Design and build a Tudor home using recycled materials -Wooden framing for the houses using sawing and joining -Making wattle and daub – building strength through weaving and layering		Healthy Eating Food technology: -Planning a range of healthy snacks -Making and evaluating a range of healthy snacks -Healthy eating habits -Prepare food safely and hygienically	Rivers 3D topographical river basin: -Researching the parts of a river basin -Using recycled materials to layer and build up a topographical model of a river basin -Design and evaluate as part of a team
Year 6	Photography Photography study: -Linked to mountains topic	Food from around the world The Holiday Show: -Research into different countries -Designing and following different recipes from around the world -Food tasting and evaluating -Prepare food safely and hygienically	World War 2 Anderson shelters: -Learn about the need for shelters during WW2 -Research different shelters and their properties -Design and build an Anderson structure to withstand bomb attacks	Textiles Sewing: -Rug design and making -Button sewing	Ancient Greece 3D Greek Temples: -Research and design Greek temples with typical features, e.g. columns	